

PROCEDURAL/WARNING	
1.1.5.2	Mandatory reload - 1
2.2.1.5	Shortcut – 1 per shot after beginning
4.6.1	Rearrangement of Range Equipment or Surface – 1
8.6.2	Assistance or interference– 1 or DQ
8.7.1	[H-S-2-AH] Sight picture / dry firing – warning 1
8.7.1	[R-C-M-AR-AC] Sight picture w/ loaded firearms, warning, 1
8.7.1.1	[R-C-M-AR-AC] Sight picture when prohibited –Warning, 1
8.7.1.2	[R-C-M-AR-AC] Targeting sequence / shooting position w/ sight picture - 1
8.7.2	Sighting aid on walkthrough - 1
9.1.1	Approaching targets – warning, 1
10.2.1/1	Breaking Fault Line – 1 or 1 per shot
10.2.2	Failure to comply with WSB –1 or 1 per shot
10.2.4	Failure to reload – 1 per shot until reload
10.2.5	Cooper tunnel – 1 per piece - Overhead
10.2.6	Creeping – 1 or warning, 1
10.2.7	Failure to engage – 1 per target
10.2.8	[H-S-2-AH] Wrong hand/shoulder – 1 per touch [H-2-AH], 1 per shot [H-S-2-AH]
10.2.9	A competitor who leaves a shooting location 1 per shot
10.2.10	Inability to execute due to incapacity or injury – minus 1-20% of points – RM decid
10.2.11	Firing over barrier 1.8 m – 1 per shot
10.2.12	[S] Wrong ammo – 1 per fallen target
D4,D4a 17.	[H] D 18 [AH] Cocking hammer of a Prod handgun before first shot (loaded chamber) - 1 procedural

[H]-Handgun. [R]-Rifle. [S]Shotgun. [C]Pistol Caliber Carbine.[M] Mini rifle
[2]-22LR Handgun. [AH]-Action Air Handgun. [AR]Action Air Rifle [AC] AA PCC

PROCEDURAL/RESHOOT	
2.3	Modification to Course Construction
4.3.3.2	[R-C-M-AR-AC] Metal plate not falling when properly hit
4.7.2	Range Equipment Failure or target not reset
4.7.2.2	Targets faulty or presented differently–RM decides
5.4.3	Losing eye/ear protection
5.7.6.3	Competitor wrongly stopped on suspicion of unsafe firearm/ammunition "squib" NO reshoot
8.2.2	[H-2-AH] 8.2.2.2 [R-C-M-AR-AC] 8.8.8.5 [S] Incorrect starting position
8.3.4.1	competitor inadvertently begins shooting prematurely ("false start"),Ro stop, reshoot
8.6.3	Interference during CoF - RM decides
8.6.4	Contact between RO and competitor
8.6.5	Person appears downrange, also reshoot possible
9.1.3/4	Prematurely, Unrestored Patched Targets
9.1.4.1	Patches blown away
9.1.5.2	Metal/Rigid target shot thru paper target
9.1.6.2	Metal/Rigid target shot thru Hard Cover
9.5.9	[S] Extra hole by wad in paper target
9.7.5	Insufficient or excess entries in score sheet -RM d
9.7.7	Lost score sheet - RM decides
9.10.1	Faulty timer
9.10.2	Unrealistic time - Arbitration Committee decides
B10 7- (b)	[R] Electronic scoring target test MO interference
B10 8- (b)	[R] Electronic scoring target test failed target
CA 1- 6 (c)	[H-R-C-2-M-AH-AR-AC]Popper challenge, Match Official interference
CA 1- 6 (d)	[H-R-C-2-M-AH-AR-AC] Popper challenge, other reason
CA 1- 7 (b)	[H-R-C-2-M-AH-AR-AC] Popper failure
CA 1- 8 (c)	[S] Metal challenge, Match Official interference
CA 1- 8 (d)	[S] Metal challenge, external reason
CA 1- 9 (b-c)	[S] Target failure/[S] Calibration test failure

[H]-Handgun. [R]-Rifle. [S]Shotgun. [C]Pistol Caliber Carbine.[M] Mini rifle
[2]-22LR Handgun. [AH]-Action Air Handgun. [AR]Action Air Rifle [AC] AA PCC



PROCEDURAL -WARNING & RESHOOT CARD (V2 – 2024)

READY TO BE PRINTED AND LEMINATED, DVC CLASSICTARGET.DK