

	PROCEDURAL PENALTIES/WARNING
1.1.5.2	Mandatory reload - 1
2.2.1.5	Shortcut – 1 per shot after beginning
4.5.1	Rearrangement of Range Equipment or Surface – 1
8.1.3	[A] Chambering 1st projectile with trigger action (start w/ unloaded chamber) – 1
8.6.2	Assistance or interference– 1 or DQ
8.7.1	[H-S-A] Sight picture / dry firing – warning, 1
8.7.1	[R-M-C] Sight picture w/ loaded firearms warning, 1
8.7.1.1	[R-M-C] Sight picture when prohibited – warning, 1
8.7.1.2	[R-M-C] Targeting sequence / shooting position w/ sight picture - 1
8.7.2	Sighting aid on walkthrough - 1
9.1.1	Approaching targets – warning, 1
10.2.1/1	Breaking Fault Line – 1 or 1 per shot
10.2.2	Failure to comply with WSB – 1 or 1 per shot
10.2.4	Failure to reload – 1 per shot until reload
10.2.5	Cooper tunnel – 1 per piece - Overhead
10.2.6	Creeping – 1 or warning, 1
10.2.7	Failure to engage – 1 per target
10.2.8	[H-S-A] Wrong hand/shoulder – 1 per touch [H-A ], 1 per shot [H-S-A ]
10.2.9	A competitor who leaves a shooting location
10.2.10	Inability to execute due to incapacity or injury – minus 1-20% of points – RM decid
10.2.11	Firing over barrier 1.8 m – 1 per shot
10.2.12	[S] Wrong ammo – 1 per fallen target

[H] – Handgun, [R] – Rifle, [S] – Shotgun, [A] Action Air,  
[M] – Mini Rifle, [C] – Pistol Caliber Carbine

	PROCEDURAL PENALTIES/RESHOOT
App D4	Cocking hammer of a Production handgun before first shot (loaded chamber)1
App D5	All about Revolver
	<b>RESHOOTS ↓</b>
2.3.3	Modification to Course Construction
4.3.3.2	[H-R-C] Metal plate not falling when properly hit
4.6.2	Range Equipment Failure or target not reset
4.6.2.2	Targets faulty or presented differently–RM decides
5.4.3	Losing eye/ear protection
5.7.6.2	Competitor wrongly stopped on suspicion
5.7.6.3	of unsafe firearm/ammunition “squib” NO reshoot
8.2.2/2/5	[H-A] Incorrect starting position [R-M-C-S]
8.6.3	Interference during CoF - <b>RM decides</b>
8.6.4	Contact between RO and competitor
9.1.3	Prematurely, Unrestored Patched Targets
9.1.4.1	Unrestored Target -Patches blown away
9.1.5.2	Meta/hard target shot thru paper target
9.1.6.2	Metal/hard target shot thru Hard Cover
9.5.9	[S] Extra hole by wad in paper target
9.7.5	Insufficient or excess entries in score sheet - RM d
9.7.7	Lost score sheet - <b>RM decides</b>
9.10.1	Faulty timer
9.10.2	Unrealistic time - Arbitration Committee decides
C 1 6 (c)	[H-R-A-M-C] Popper challenge, Match Official interference
C 1 6 (d)	[H-R-A-M-C] Popper challenge, other reason
C 1 7 (b)	[H-R-A-M-C] Popper failure
C 1 8 (c)	[S] Metal challenge, Match Official interference
C 1 8 (d)	[S] Metal challenge, external reason
C 1 9 (b)	[S] Target failure
C 1 9 (c)	[S] Calibration test failure

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