	DQ
10.5.1	Handling a gun w/o authorization
10.5.2	Pointing outside safe angles
10.5.3	Dropping a firearm
10.5.4	[H-2-AH] Drawing or holstering in a tunnel
10.5.5	Sweeping
10.5.6	Allow the muzzle of a firearm to point at any part of another person
10.5.7	[H-2-AH] Pointing 1 m uprange on draw or holstering
10.5.8	More than one firearm during CoF
10.5.9	Trigger finger, clearing malfunction
10.5.10	Trigger finger, loading, reloading or unloading
10.5.11	Trigger finger, moving
10.5.12	[H -2 -AH] Unsafe holstering
10.5.13	Ammo in Safety Area
10.5.14	Unauthorized loaded firearm
10.5.15	Retrieving a dropped firearm.
10.5.16	Prohibited/unsafe ammo/firearm
10.4.9	[S] Slug on non-slug CoF
10.4.10	[S] Buckshot on birdshot-only -
10.6.1	Unsportsmanlike conduct
10.6.2	Intentionally removing eye/hearing protection
10.6.3	Other persons may be expelled from the range
10.7.3	Drugs/alcohol
	OTHER
6.2.5/1	Competitor fails to declare a specific Division
7.3.3	Match Official is prohibited from having a holstered firearm while directly accompanying and timing a competitor during his attempt at a COF

5.1.8	DQ / WARNING Unauthorized substituting/modifying firearm
5.2.1	[H-R] Carry and storage, safety flag
5.2.1.1	Competitor arriving w/ loaded firearm not reporting immediately to RO
5.2.1.2	[H-2-AH] Handgun in holster w/ magazine or hammer cocked – warning, DQ
5.2.2	[H-2-AH] Mistakenly unholsterimg while waiting LAMR-warning,DQ
5.5.7	[S] Mixing ammo on start – may be DQ
5.6.3.1	[H-R-C] Modifying firearm for the chrono
8.2.5	Re-holster handgun after the Stat Signal provide this is a ccomplished safety
8.3.1.1	Moving from start location after LAMR warning, may be DQd
8.3.7	Shooting after "If Clear, Hammer Down
8.6.2	Assistance to competitor – may be DQ or Procedural
8.6.3	Interference with competitor - may be DQd
8.6.5	Person appears downrange, also reshoot possible
8.7.3	Entering course of fire w/o approval warning, may be DQ
9.7.8	Unauthorizevd handling of score sheet warning, may be DQd
10.2.12	[R-C-M-AR-AC] Full auto – warning, DQ
10.4.1 [AD]	Shot over backstop or to unsafe direction
10.4.2 [AD]	Shot to ground within 3 m of the shooter
10.4.3 [AD]	ener mine reading, rereading, amedaning
10.4.4 [AD]	Shot while remedying malfunction
10.4.5 [AD]	Shot while switching hand/shoulder
	Shot while moving
	Shot too close to metal/hard target
10.5	Unsafe Gun Handling, other

DQ & DQ WARNING CARD (V3 – 2024)

